

# A Quest for Structure: Jointly Learning Graph Structure & Semi-Supervised Classification



**Xuan Wu\*, Lingxiao Zhao\*, Leman Akoglu**

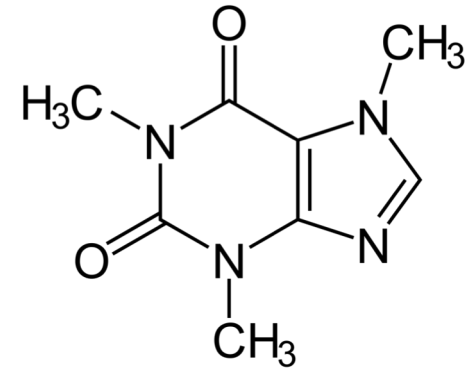
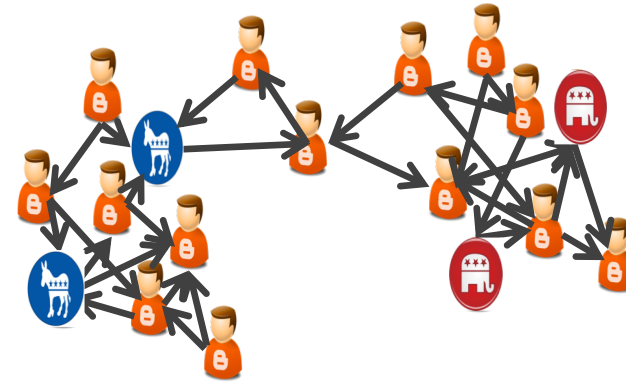
\*: Equal Contribution

# Agenda

- **Problem Introduction:**
  - Motivation for Learning Graph
  - Graph-based Semi-supervised Learning (SSL)
  - Existing Solution For Getting Graph for SSL
- **PG-Learn: Parallel Graph Learning for SSL**
  - Gradient-based Graph Learning for SSL
  - Adaptive Parallel Search
- **Empirical Evaluation**
  - Datasets & Baselines
  - Result

# Motivation

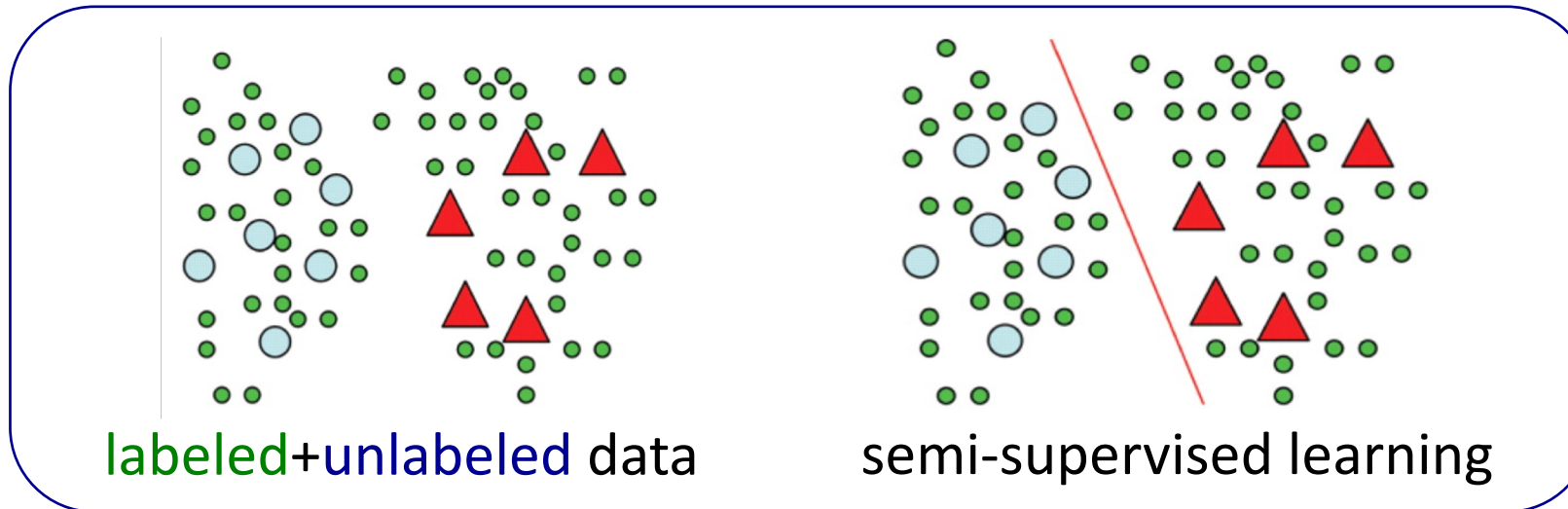
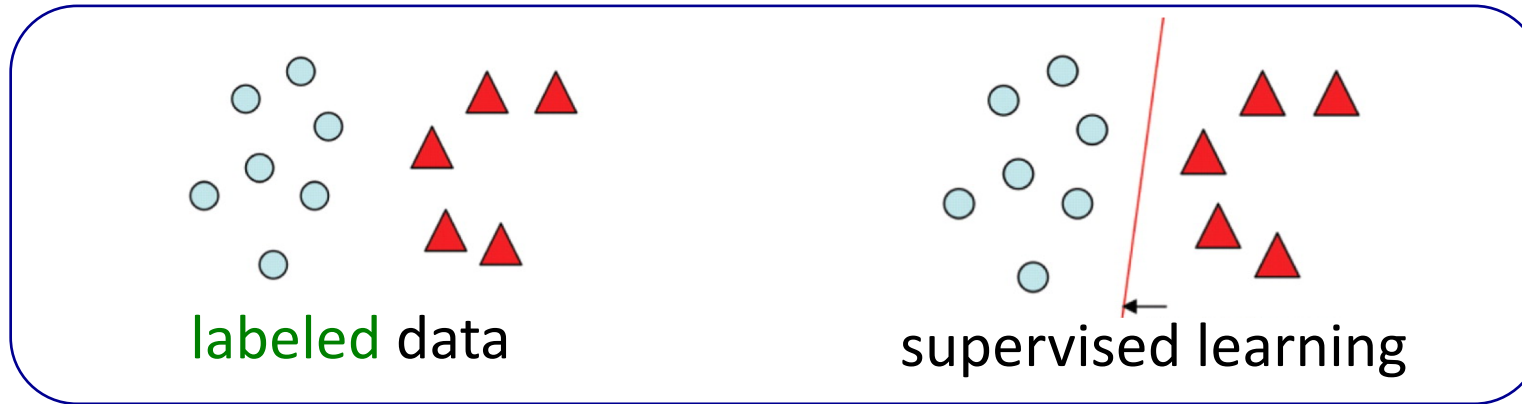
- **Explicit, well defined graph**
  - Limited and have noise
  - Usually just connections (No weights)
  - “Right” graph for any tasks? No!
- **Implicit graph**
  - Not given the data
  - Need to be constructed based on domain knowledge
  - Needed for lots of algorithms



**Question:** how to learn a graph for a particular task,  
from raw, high-dimensional, and noisy data?

# Background: SSL

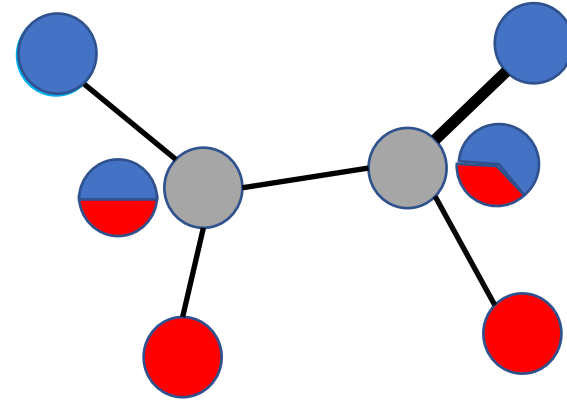
- Semi-supervised Learning



# Background: Graph-based SSL

- **Given**

- set **L** of **labeled** nodes
- set **U** of **unlabeled** nodes
- a graph **W** of all nodes



- **Assign**

- Label **Y** or Class Probability **F** to unlabeled nodes  $T = L \cup U$

- **Solution**

$$\arg \min_{F \in \mathbb{R}^{n \times c}} tr((F - Y)^T (F - Y) + \alpha F^T L F)$$

Closed-form

$$\mathbf{F}^* = (\mathbf{I} + \alpha \mathbf{L})^{-1} \mathbf{Y}$$

$$\mathbf{L} = \mathbf{I} - \mathbf{D}^{-1/2} \mathbf{W} \mathbf{D}^{-1/2}$$

$$D := \text{diag}(\mathbf{W} \mathbf{1}_n)$$

Iterative solution

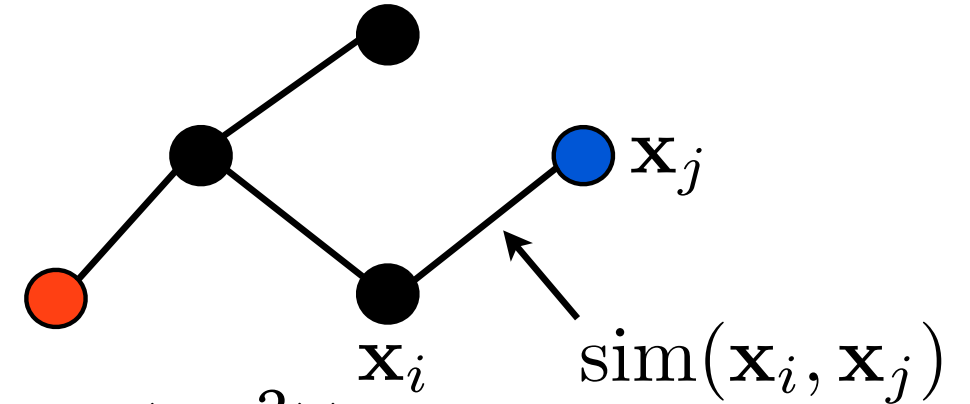
$$F^{(t+1)} \leftarrow \mu P F^{(t)} + (1 - \mu) Y$$

# What you would do for W?

## Most typical way:

- Getting **weights** between pairs by their “similarity”, using RBF kernel

$$\mathcal{K}(\mathbf{x}_i, \mathbf{x}_j) = \exp(-\|\mathbf{x}_i - \mathbf{x}_j\|/(2\sigma^2))$$



- **Sparsification**
  - $\epsilon$ -neighborhood
  - kNN
- **Hyperparameters:**  $(\sigma, \epsilon)$  or  $(\sigma, k)$ 
  - Random search on cross validation
  - Grid search on cross validation

# W Matters!

“SSL algorithms are **strongly affected** by the graph **sparsification parameter** value and the choice of the adjacency **graph construction** and weighted matrix generation methods.”

**Influence of Graph Construction on Semi-supervised Learning.**  
Celso Andre R. de Sousa, Solange O. Rezende, Gustavo E. A. P. A. Batista. ECML/PKDD 2013.

# Existing Solutions

- **Unsupervised**

- Locally Linear Embedding [Roweis&Soul *Science* 2000]
- b-matching [Jebara+ *ICML* 2009]
- Low-Rank Representation [Liu+ *ICML* 2010]
- Anchor Graph Regularization [Wang+ *TKDE* 2016]

No use of labels, not graph Learning

- **Supervised**

- Distance metric learning [Dhillon+ *ACL* 2010]
- Multiple kernel learning [Li+ *IJCAI* 2016]
- Constrained self-representation [Zhuang+, *Image Proc.* 2017]
- ...

Not task-driven and/or scalable

# Agenda

- **Problem Introduction:**

- Motivation for Learning Graph
- Graph-based Semi-supervised Learning (SSL)
- Existing Solution For Getting Graph for SSL

- **PG-Learn: Parallel Graph Learning for SSL**

- Gradient-based Graph Learning for SSL
- Adaptive Parallel Search

- **Empirical Evaluation**

- Datasets & Baselines
- Result

**Task-driven**

**Effective**

**Scalable**

**No hyperparameter to tune**

# Parameterize W More Generally

- **Single bandwidth** is not enough
  - Recall:  $\mathcal{K}(\mathbf{x}_i, \mathbf{x}_j) = \exp(-\|\mathbf{x}_i - \mathbf{x}_j\|/(2\sigma^2))$
  - Different feature may prefer different bandwidth
- **Dimension-specific** kernel bandwidth

$$\mathcal{K}(\mathbf{x}_i, \mathbf{x}_j) = \exp \left( - \sum_{m=1}^d \frac{(\mathbf{x}_{im} - \mathbf{x}_{jm})^2}{\sigma_m^2} \right)$$

$$W_{ij} = \exp \left( - (\mathbf{x}_i - \mathbf{x}_j)^T \mathbf{A} (\mathbf{x}_i - \mathbf{x}_j) \right)$$

$$\mathbf{A} := \text{diag}(\mathbf{a}) \quad A_{mm} = a_m = 1/\sigma_m^2$$

- **Difficulty**
  - Number of parameters: d can be more than **thousands**

**random search / grid search won't work**

# Problem Formulation

- **Given**

$$\mathcal{D} := \{(\mathbf{x}_1, y_1), \dots, (\mathbf{x}_l, y_l), \mathbf{x}_{l+1}, \dots, \mathbf{x}_{l+u}\}$$

- **Infer**

- $A := \text{diag}(\mathbf{a})$  : bandwidths per dimension
  - $k$  : sparsity of kNN graph ( kNN is used to sparse  $W$ )
  - Labels for unlabeled points
- } **W**
- } **Task**

Jointly learning a graph  $W$  and solving SSL task,  
so that  $W$  captures “right” structure needed by the task.

# Link Quality of W with Task

Task-driven

- Define a loss  $g$  of  $W$  over  $F^*$

$$\begin{aligned} F^* &= \arg \min_{F \in \mathbb{R}^{n \times c}} tr((F - Y)^T (F - Y) + \alpha F^T L F) \\ &= \underline{(\mathbf{I} + \alpha \mathbf{L})^{-1} \mathbf{Y}} \end{aligned}$$

A function of  $W$

- $F^*$  is "better" means  $W$  has better quality
  - Using validation set  $\mathcal{V} \subset \mathcal{L}$ 
    - "better" means smaller "difference" between  $F^*$  and  $Y$  (true label) over validation set.
- $g(F^*)$  over validation set measures the quality of  $W$  of the task  
[the smaller the better]

# Validation Loss $g(F^*)$

Many ways to define the validation loss

- As long as it can measure the different between  $F^*$  and  $Y$

e.g.  $g_A(\mathcal{V}) = \sum_{v \in \mathcal{V}} (1 - F_{vc_v})$

- We choose a **pairwise ranking-based** loss
  - Validation set is quiet small
  - Pairwise **makes full use of** information

$$g_A(\mathcal{V}) = \sum_{c'=1}^c \sum_{\substack{(v, v'): v \in \mathcal{V}_{c'}, \\ v' \in \mathcal{V} \setminus \mathcal{V}_{c'}}}$$

Node inside  $c$     Node outside  $c$

$$- \log \sigma(F_{\textcircled{v}c'} - F_{\textcircled{v'}c'})$$

Prob of ranking  $v$  above  $v'$ ,  
based on output  $F$

# Minimizing g

Scalable

- **Use gradient descent**

- $F^*$  has **closed form**, can get gradient w.r.t.  $W$
- Deriving gradient is omitted, please see our paper
- Make full use of sparsity

- **Complexity**

- **Computational complexity**

$$O(n[kctd + dk^2 + \log n])$$

- **Memory complexity**

$$O(knd)$$

**k**: #NNs, **c**: #classes, **t**: # power method iterations

- **linear** in dimensionality,  
**log-linear** in sample size

- **linear** in **both**  
dimensionality & size

# Summarize So Far

- 1: Initialize  $k$  and  $\mathbf{a}$  (vector containing  $a_m$ 's);  $t := 0$
- 2: **repeat**
- 3: Compute  $F^{(t)}$  using  $k$ NN graph on current  $a_m$ 's
- 4: Compute gradient  $\frac{\partial g}{\partial a_m}$  based on  $F^{(t)}$  for each  $a_m$
- 5: Update  $a_m$ 's by  $\mathbf{a}^{(t+1)} := \mathbf{a}^{(t)} - \gamma \frac{dg}{d\mathbf{a}}$ ;  $t := t + 1$
- 6: **until**  $a_m$ 's have converged

# Adaptive Parallel Search

## How about **k** and **initial a**?

- Non-convex problem: Different initial point matters
- Sparsity **k** always matters a lot

## Solution

- Try many **effective** configurations as much as possible in limited time

A simple & effective idea – **Successive Halving** [Jamieson, AISTATS 2016]

1. pick **a set** of (hyperparameter) configurations
2. run for a **fixed amount of time** (i.e. iterations)
3. **evaluate** configurations (metric of interest)
4. keep the **best half** (terminate the worst half)
5. repeat 2. – 4. until **one** configuration remains

} 0<sup>th</sup> - order

# Adaptive Parallel Search

How about **k** and **initial a**?

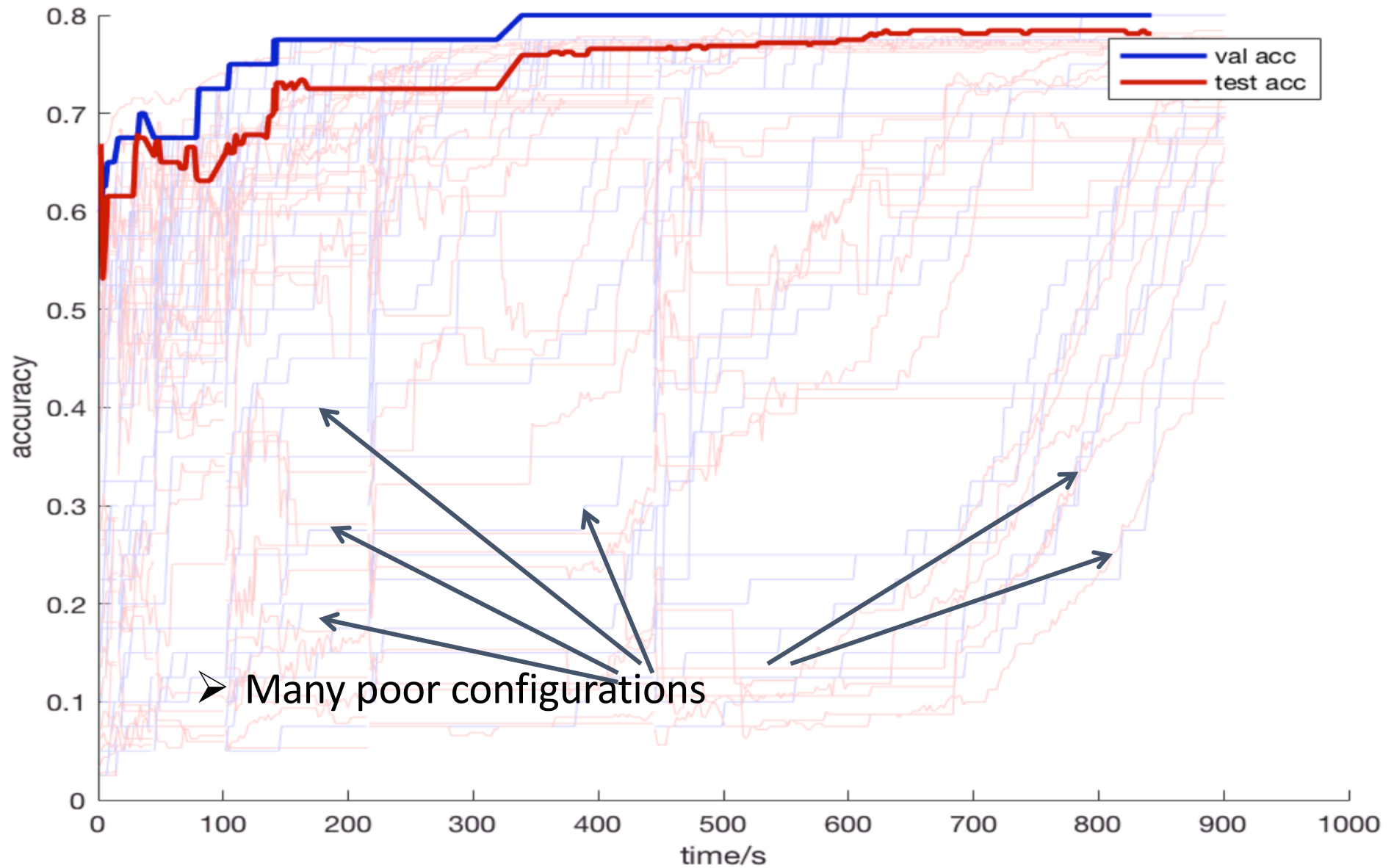
No hyperparameter to tune

- Non-convex problem: Different initial point matters
- Sparsity **k** always matters a lot

## Solution

- Try many **effective** configurations as much as possible in limited time.  
A simple & effective idea – **Successive Halving** [Jamieson, AISTATS 2016]
- Improve it by fully parallel  
After **halving**, restart new configurations to **reuse** threads
- And  
Not 0<sup>th</sup> – order anymore, our solution combined with 1<sup>st</sup> –order optimization

➤ Test accuracy improves by time



➤ Many poor configurations

# Agenda

- **Problem Introduction:**

- Motivation for Learning Graph
- Graph-based Semi-supervised Learning (SSL)
- Existing Solution For Getting Graph for SSL

- **PG-Learn: Parallel Graph Learning for SSL**

- Gradient-based Graph Learning for SSL
- Adaptive Parallel Search

- **Empirical Evaluation**

- Datasets & Baselines
- Result

Task-driven

Scalable

No hyperparameter to tune

Effective

# Datasets

Name	#pts $n$	#dim $d$	#cls $c$	description
COIL	1500	241	6	objects with various shapes
USPS	1000	256	10	handwritten digits
MNIST	1000	784	10	handwritten digits
UMIST	575	644	20	faces (diff. race/gender/etc.)
YALE	320	1024	5	faces (diff. illuminations)

# Baselines

strawmen



(1) *Grid* search (GS):  $k$ -NN graph with RBF kernel where  $k$  and bandwidth  $\sigma$  are chosen via grid search,



(2) *Rand<sub>d</sub>* search (RS):  $k$ -NN with RBF kernel where  $k$  and different bandwidths  $\alpha_{1:d}$  are randomly chosen,

gradient-based

(3) *MinEnt*: Minimum Entropy based tuning of  $\alpha_{1:d}$ 's as proposed by Zhu et al. [30] (generalized to multi-class),

self-representation

(4) *AEW*: Adaptive Edge Weighting by Karasuyama et al. [14] that estimates  $\alpha_{1:d}$ 's through local linear reconstruction, and

metric learning

(5) *IDML*: Iterative self-learning scheme combined with distance metric learning by Dhillon et al. [8].

# Single-thread Results

10% labeled data, avg'd across 10 random samples

Dataset	PG-LRN	<i>MinEnt</i>	<i>IDML</i>	<i>AEW</i>	<i>Grid</i>	<i>Rand<sub>d</sub></i>
COIL	<b>0.9232</b>	0.9116 <sup>▲</sup>	0.7508 <sup>▲</sup>	0.9100 <sup>▲</sup>	0.8929 <sup>▲</sup>	0.8764 <sup>▲</sup>
USPS	<b>0.9066</b>	<b>0.9088</b>	0.8565 <sup>▲</sup>	0.8951 <sup>▲</sup>	0.8732 <sup>▲</sup>	0.8169 <sup>▲</sup>
MNIST	<b>0.8241</b>	<b>0.8163</b>	0.7801 <sup>△</sup>	0.7828 <sup>▲</sup>	0.7550 <sup>▲</sup>	0.7324 <sup>▲</sup>
UMIST	<b>0.9321</b>	0.8954 <sup>▲</sup>	0.8973 <sup>△</sup>	0.8975 <sup>▲</sup>	0.8859 <sup>▲</sup>	0.8704 <sup>▲</sup>
YALE	<b>0.8234</b>	0.7648 <sup>△</sup>	0.7331 <sup>▲</sup>	0.7386 <sup>▲</sup>	0.6576 <sup>▲</sup>	0.6797 <sup>▲</sup>

Symbols ▲ ( $p < 0.005$ ) and △ ( $p < 0.01$ )  
w.r.t. the paired Wilcoxon signed rank test.

# Single-thread Results

Increasing labeling % , results averaged across all datasets

Labeled	PG-L	<i>MinEnt</i>	<i>IDML</i>	<i>AEW</i>	<i>Grid</i>	<i>Rand<sub>d</sub></i>
10% acc. rank	<b>0.8819</b> <b>1.20</b>	0.8594 <sup>▲</sup> 2.20	0.8036 <sup>▲</sup> 4.40	0.8448 <sup>▲</sup> 2.80	0.8129 <sup>▲</sup> 4.80	0.7952 <sup>▲</sup> 5.60
20% acc. rank	<b>0.8900</b> <b>1.42</b>	0.8504 <sup>▲</sup> 2.83	0.8118 <sup>▲</sup> 4.17	0.8462 <sup>▲</sup> 2.92	0.8099 <sup>▲</sup> 4.83	0.8088 <sup>▲</sup> 4.83
30% acc. rank	<b>0.9085</b> <b>1.33</b>	0.8636 <sup>▲</sup> 3.67	0.8551 <sup>▲</sup> 3.83	0.8613 <sup>▲</sup> 3.17	0.8454 <sup>▲</sup> 4.00	0.8386 <sup>▲</sup> 5.00
40% acc. rank	<b>0.9153</b> <b>1.67</b>	0.8617 <sup>▲</sup> 3.67	0.8323 <sup>▲</sup> 3.50	0.8552 <sup>▲</sup> 3.67	0.8381 <sup>▲</sup> 4.00	0.8303 <sup>▲</sup> 4.50
50% acc. rank	<b>0.9251</b> <b>1.50</b>	0.8700 <sup>△</sup> 3.17	0.8647 <sup>▲</sup> 3.83	0.8635 <sup>▲</sup> 3.67	0.8556 <sup>▲</sup> 4.00	0.8459 <sup>▲</sup> 4.83

Symbols ▲ ( $p < 0.005$ ) and △ ( $p < 0.01$ )  
w.r.t. the paired Wilcoxon signed rank test.

# Parallel results with Noisy Features

- Double the feature space by adding 100% new columns with Normal(0,1) noise

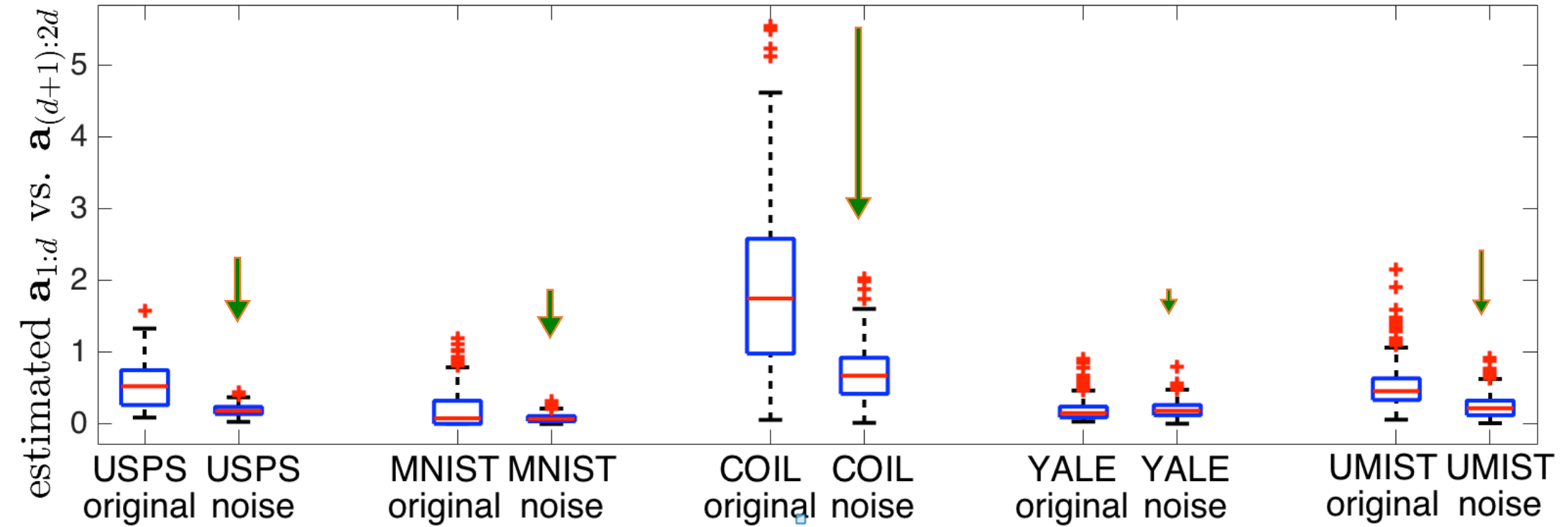
Dataset	PG-LRN	<i>MinEnt</i>	<i>Grid</i>	<i>Rand<sub>d</sub></i>
COIL	<b>0.9044</b>	0.8197▲	0.6311▲	0.6954▲
USPS	<b>0.9154</b>	0.8779△	0.8746▲	0.7619▲
MNIST	<b>0.8634</b>	0.8006▲	0.7932▲	0.6668▲
UMIST	<b>0.8789</b>	0.7756▲	0.7124▲	0.6405▲
YALE	<b>0.6859</b>	0.5671▲	0.5925▲	0.5298▲

- IDML failed to learn metric due to degeneracy
- AEW authors' implementation threw out-of-memory errors

# Parallel results with Noisy Features

investigating learned feature weights

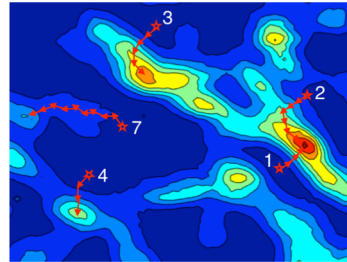
Effective



➤ PG-Learn estimates lower weights for noisy columns

# Code, Data, Slides

Task-driven  
Scalable  
No need to tune  
Effective



**PG-Learn**

<https://pg-learn.github.io>

# Thanks!

Conference attending is funded by travel grant from **SIGIR**